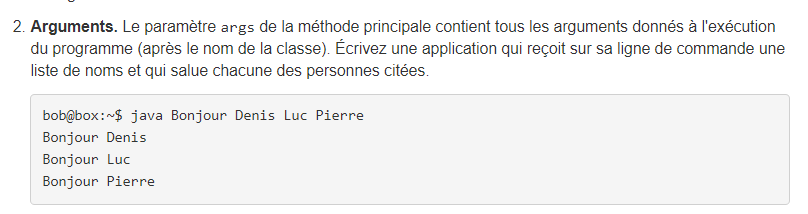
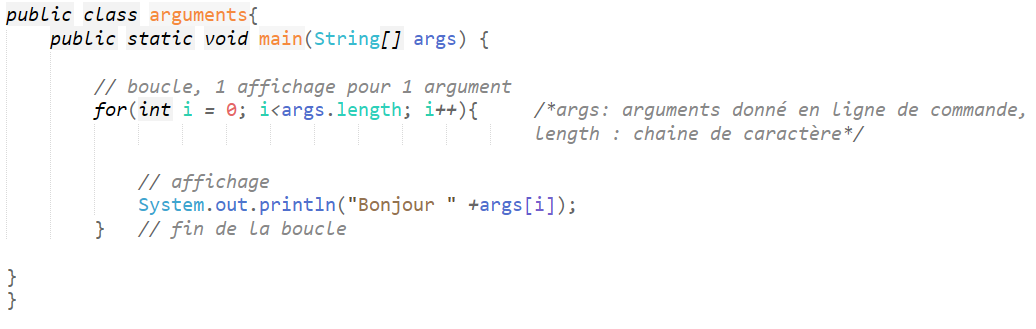
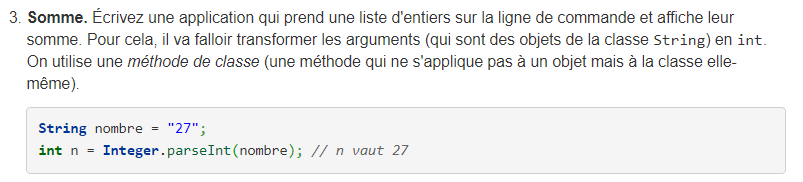
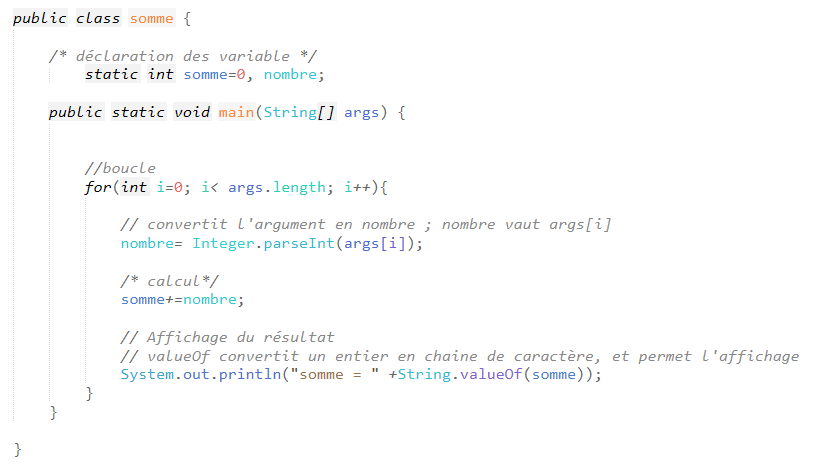
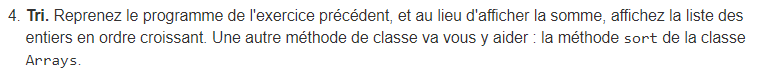
**I] Introduction**

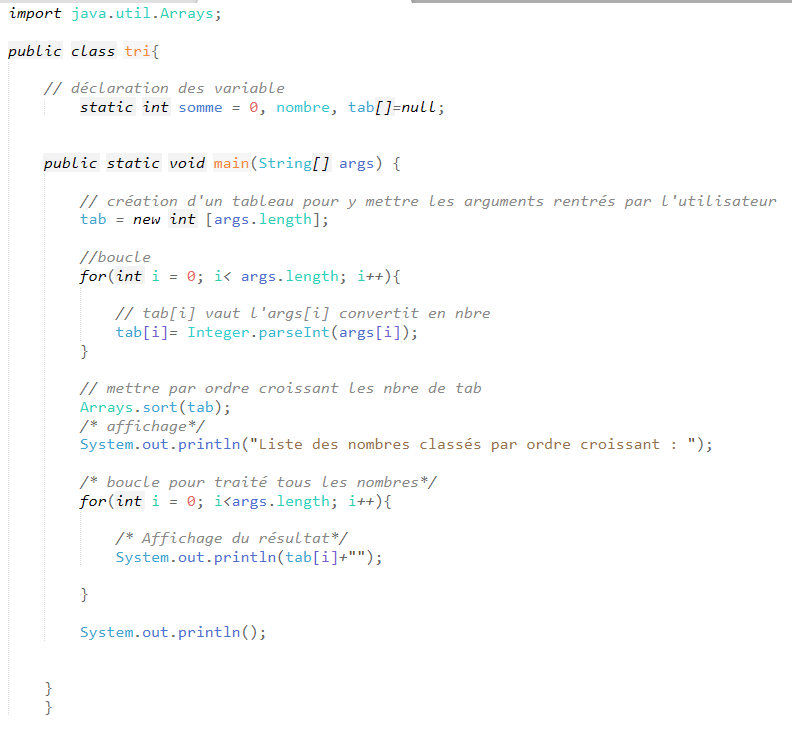




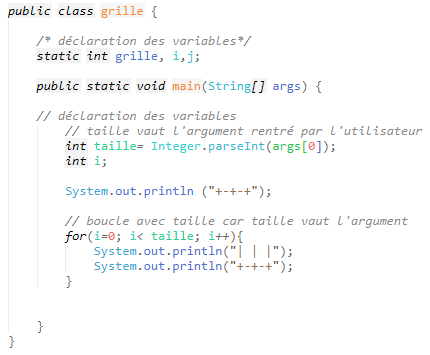




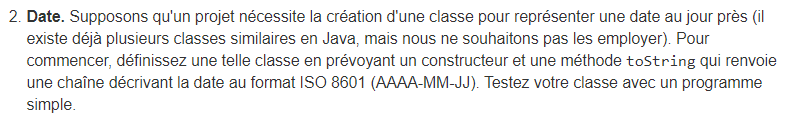


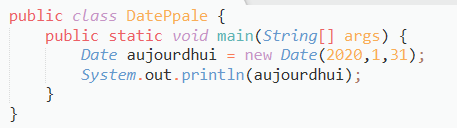




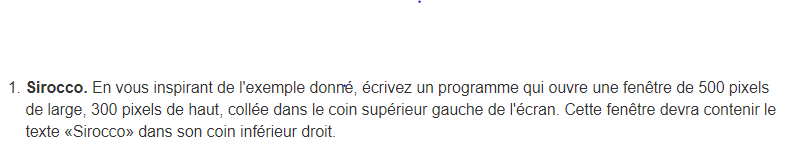


**II] Classes et objets**





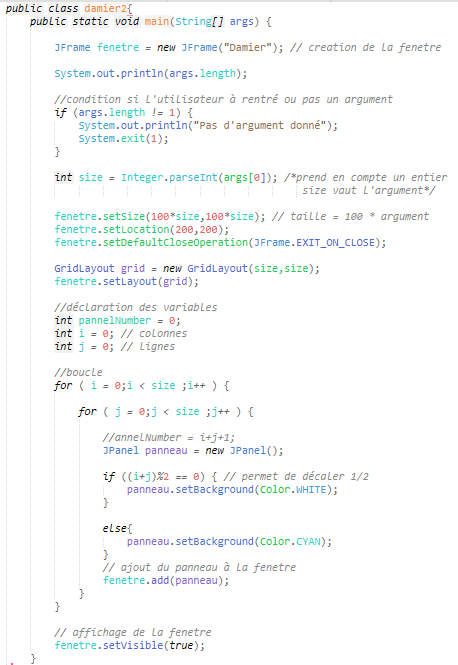


**III] Composants graphiques**

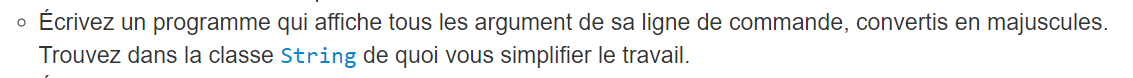


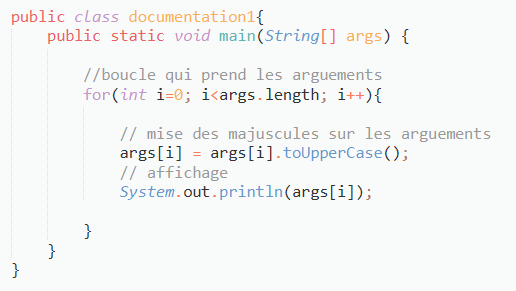
**IV] Mise en page**

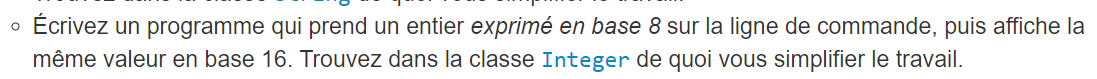


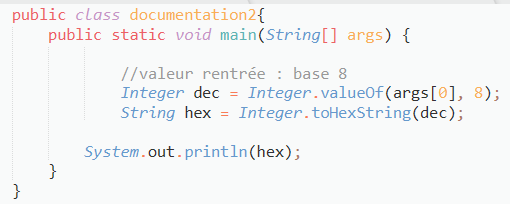


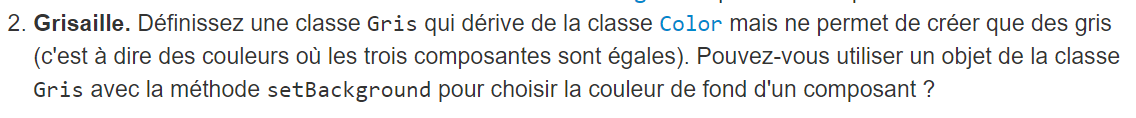
**V] Héritage**





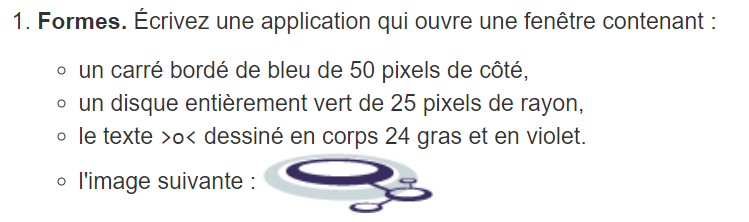








**VI] Dessin**



Fichier java contenant le main



Fichier java contenant le « style »





***[suite à imprimer -> ]***

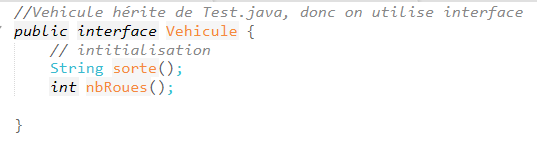
**VII] Polymorphisme**



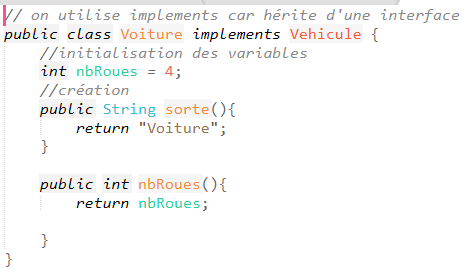
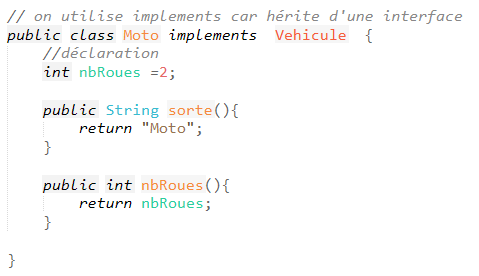
Fichier main :

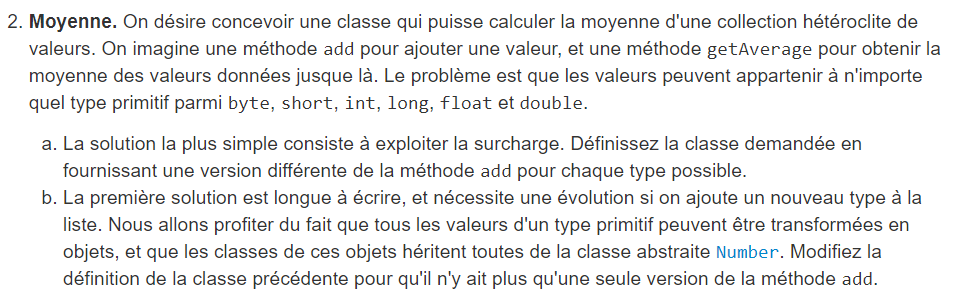


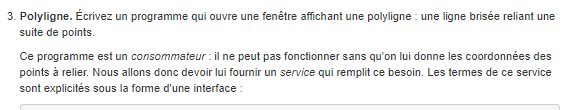
Fichier interface :



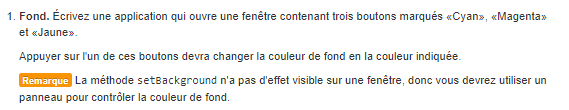
Deux fichiers implements Vehicule







**VIII] Evènements**



Fichier main :



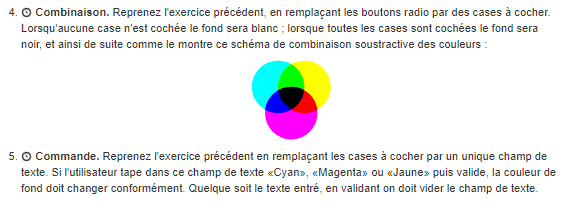
Fichier événement :

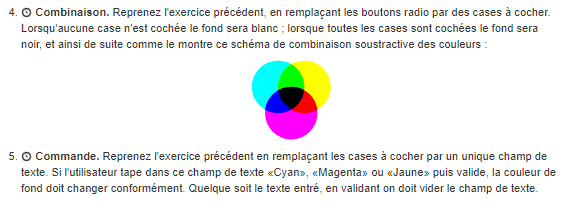






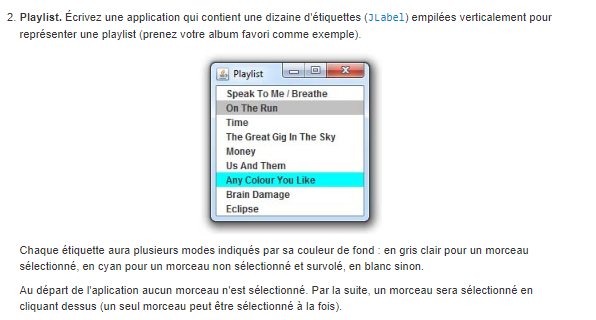
Ce programme est exactement le même que le premier, sauf que l’on remplace *JCheckBox* par *JRadioButton*. On pense aussi à changer « Fond » si notre fichier porte un nom différent.



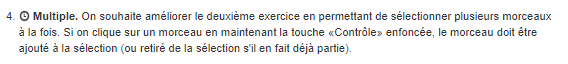


**IX] Evénements suite**





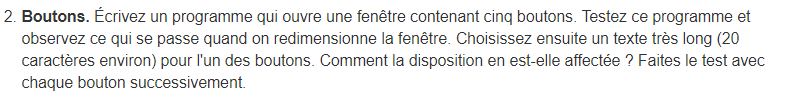


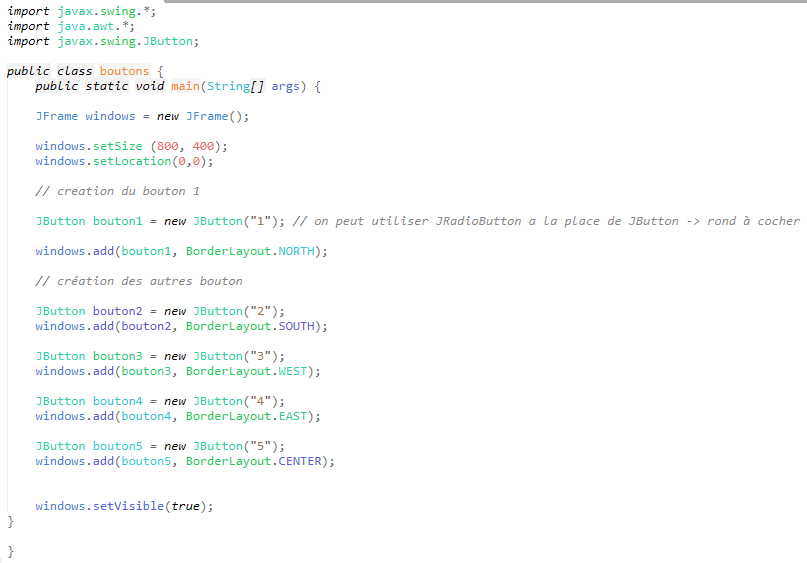


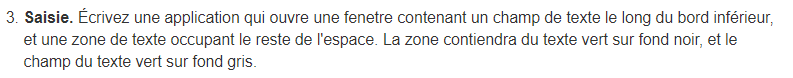


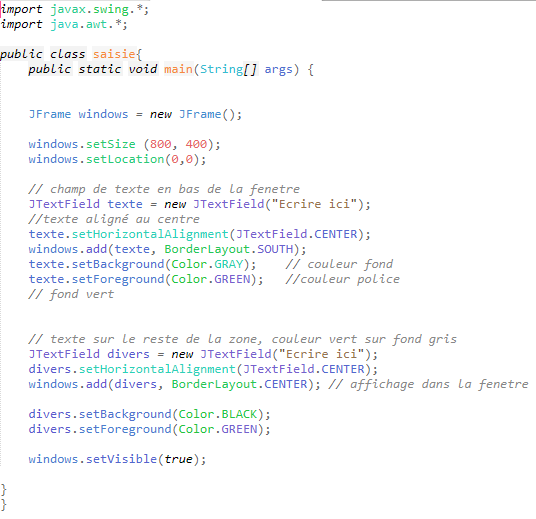
**TP finit en retard :**

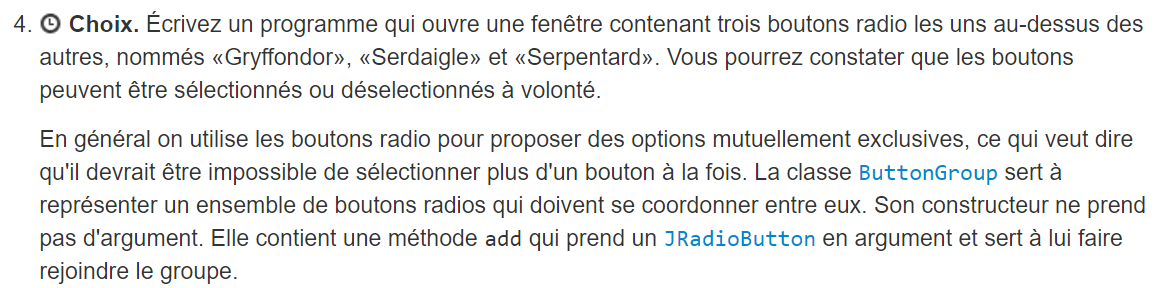
**Composantes graphiques**





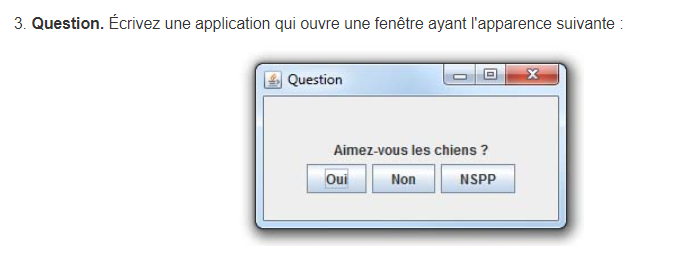




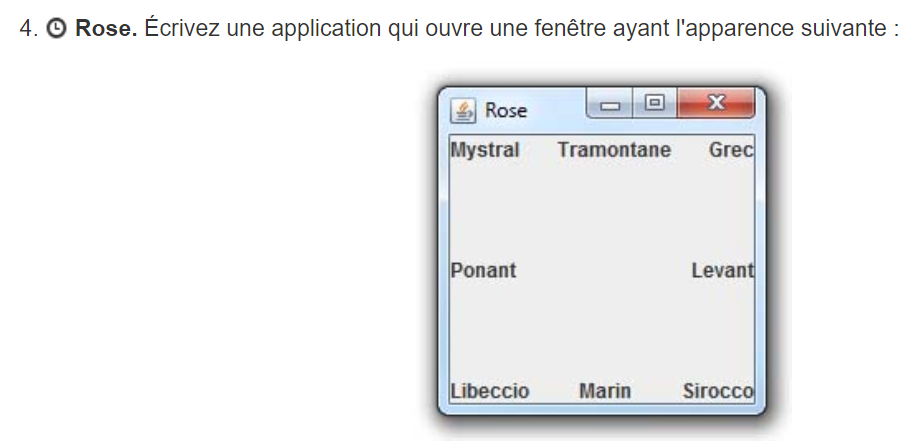




**Mise en page**





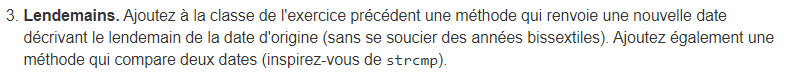


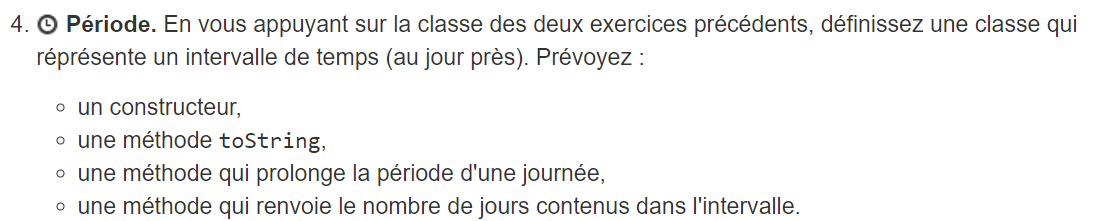


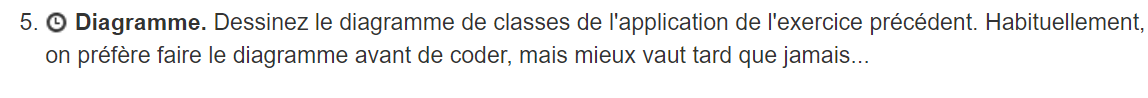


**TP à finir :**

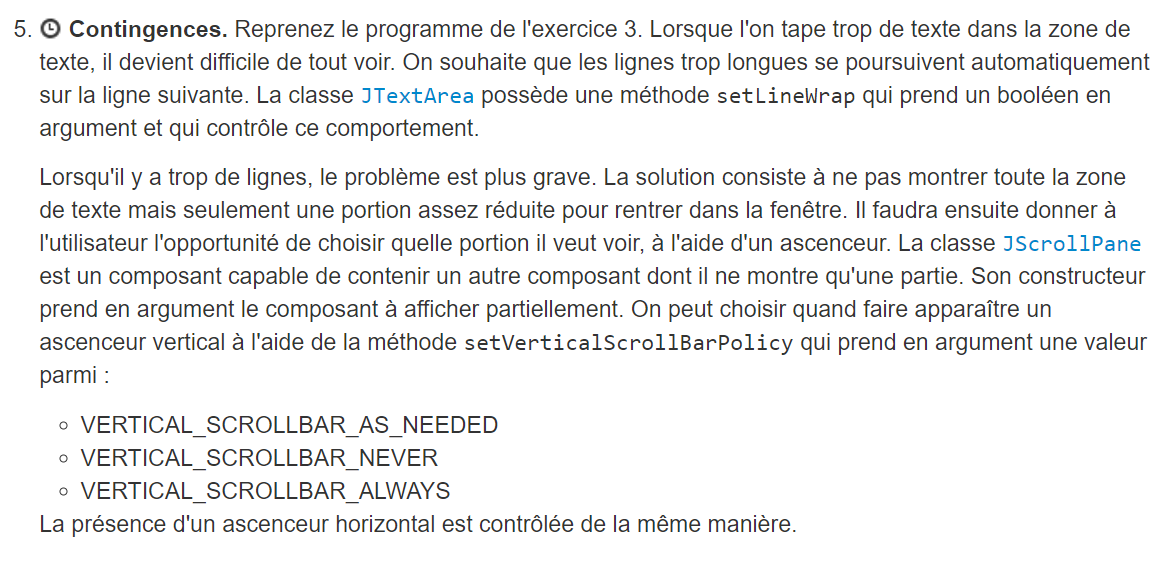
**Classe et objet**





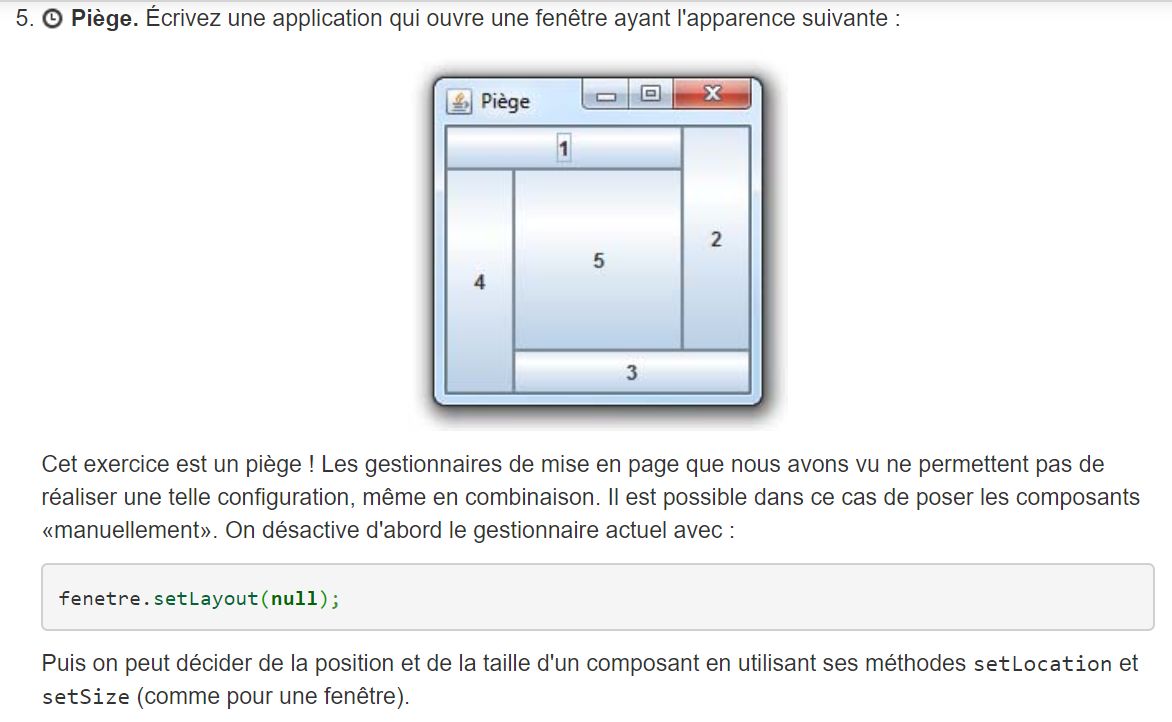


**Composantes graphiques**

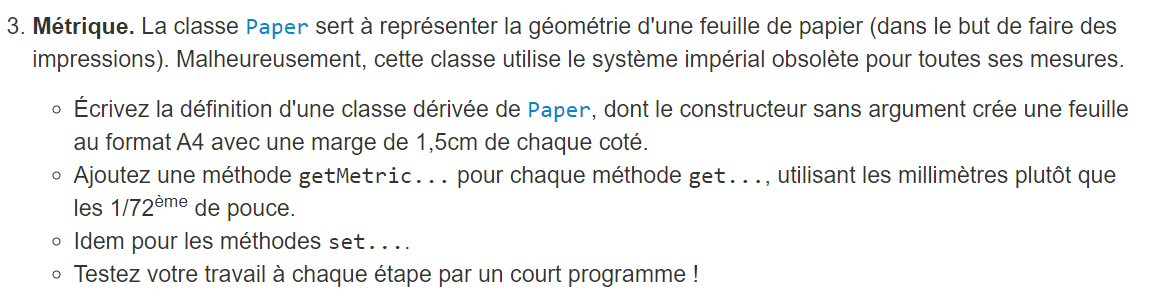


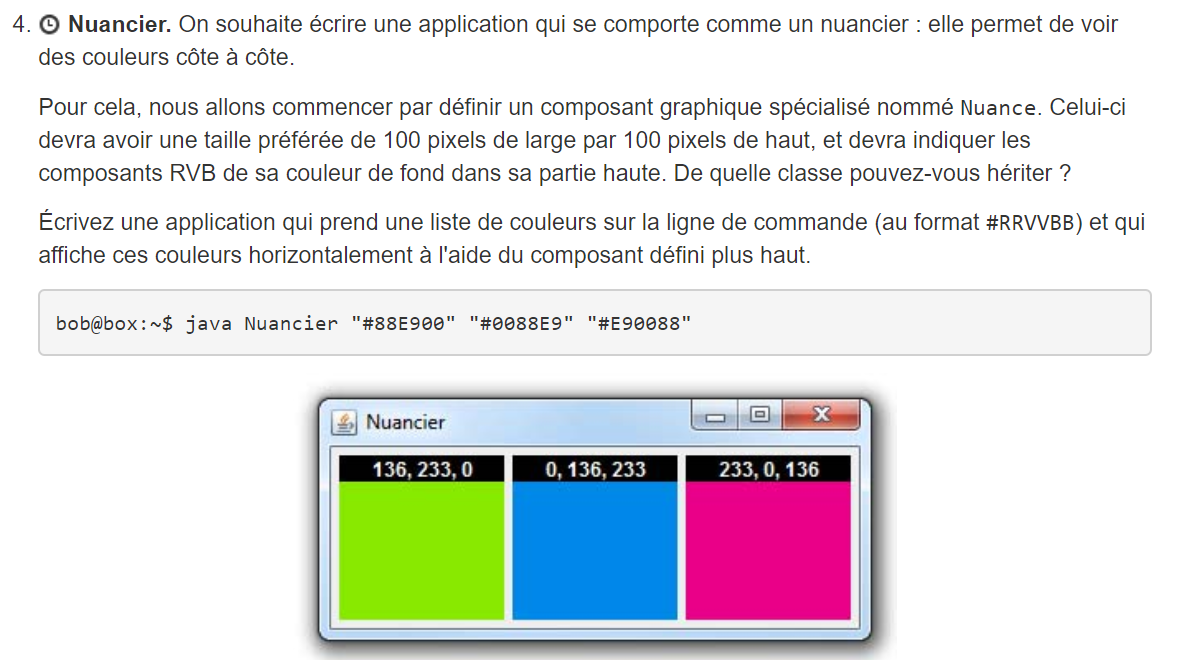
**Mise en page**





**Héritage**





**Dessin**



